

Orefice LTD Shipping Chart

AMOUNT	CHARGE	AMOUNT	CHARGE
\$0-\$25	\$18	\$400-\$449	\$42
\$26-\$49	\$21	\$450-\$499	\$45
\$50-\$75	\$24	\$500-\$549	\$48
\$76-\$99	\$26	\$550-\$599	\$51
\$100-\$149	\$28	\$600-\$649	\$54
\$150-\$199	\$30	\$650-\$699	\$58
\$200-\$249	\$33	\$700-\$749	\$62
\$250-\$299	\$36	\$750-\$799	\$64
\$300-\$349	\$38	\$800 and up	8%
\$350-\$399	\$40	Residential	Add \$6.50

SHIPPING CHART INCLUDES: (Most in-stock items & accessories)

Amps, Banners, Batons, Berets, Bow Ties (all ties), Buttons, Chenille, Cords, Equipment Bags, Field Prep, Flags, Flag Material, Formal Cummerbunds, Garment Bags, Gauntlets, Gloves, Guard Wear (in-stock & custom), Hangers, Patches, Pins, Plumes, Pole Accessories, Ribbons, Rifles, Rifle Accessories, Ruffles, Sabers, Shirts (Formal & Women's in-stock), Sportswear (T-Shirts, Golf Shirts, etc.), Socks, Spats, Streamers, Suspenders, Sweaters, Tapes, Uniforms (IN-STOCK- Blouses, Elastic Waist Pants & Bibber Pants), Vests (in-stock), Whistles

EXCEPTIONS TO SHIPPING CHART:

Paint (By the case)	\$55/Case \$35/Case for 3 or more
Podiums, Carts, Stands	Call: Approx \$200-\$400 ea.
Plume Carrying bags	\$55/Bag \$40/Case for 3 or more
Flag Poles 5'-7'	1 to 11 pls add \$50 to SHIP CHART 12 to 24 poles \$8/pole over 24 poles \$7/pole
Flag Poles 7.5'-8'	Call for Quote
Shakos	1 to 11 pcs. use SHIP CHART 12 pcs and over \$5 ea.
Helmets, Aussies	1 to 11 pcs. use SHIP CHART 12 pcs and over \$6 ea.
Plastic Hat Boxes (Empty)	1 to 11 pcs. use SHIP CHART 12 pcs and over \$5 ea
Cardboard Hat Boxes (Empty)	\$30 per bundle of 25 pcs.
Shoes	1 to 11 prs use SHIP CHART 12 prs and over \$3.25 a pr
Tux Coat/Pant (w/access PKG)	Call approx 6% on larger orders over \$3000
Uniforms - Custom Made Only	Call approx 6% on larger orders over \$5000
Uniform Racks	Call for Quote
Raincoats	Call for Quote

Note:

Use both SHIP CHART and EXCEPTION CHART, accordingly, for mixed orders rates listed above are for US shipments ONLY. Call for Canada rates. Other than Canada, we do not ship internationally.